

Monochromatic Triangles Intermediate Matrix Products and Convolutions

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matrix multiplication

$$C_{ij} = \sum_k A_{ik} \times B_{kj} \quad O(n^2)^*$$

(min,+)-product

$$C_{ij} = \min_k A_{ik} + B_{kj} \quad O(n^3)$$

(min,max)-product

$$C_{ij} = \min_k \max(A_{ik}, B_{kj}) \quad O(n^{2.5})^*$$

Hamming product

$$C_{ij} = \sum_k \mathbb{1}[A_{ik} = B_{kj}] \quad O(n^{2.5})^*$$

APSP in unweighted directed graphs

$$O(n^{2.5})^*$$

...

coincidence?

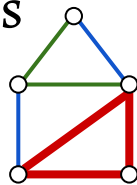
* If $\omega=2$. So far $\omega < 2.373$

our results:
 bunch of fine-grained reductions
 between intermediate problems

e.g.: APSP in unweighted directed graphs

is no harder than

finding monochromatic triangles
 in edge-colored graphs



53:4 Monochromatic Triangles, Intermediate Matrix Products, and Convolutions

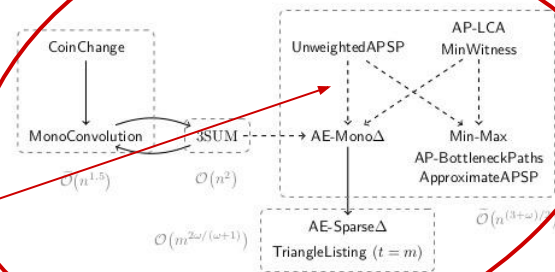


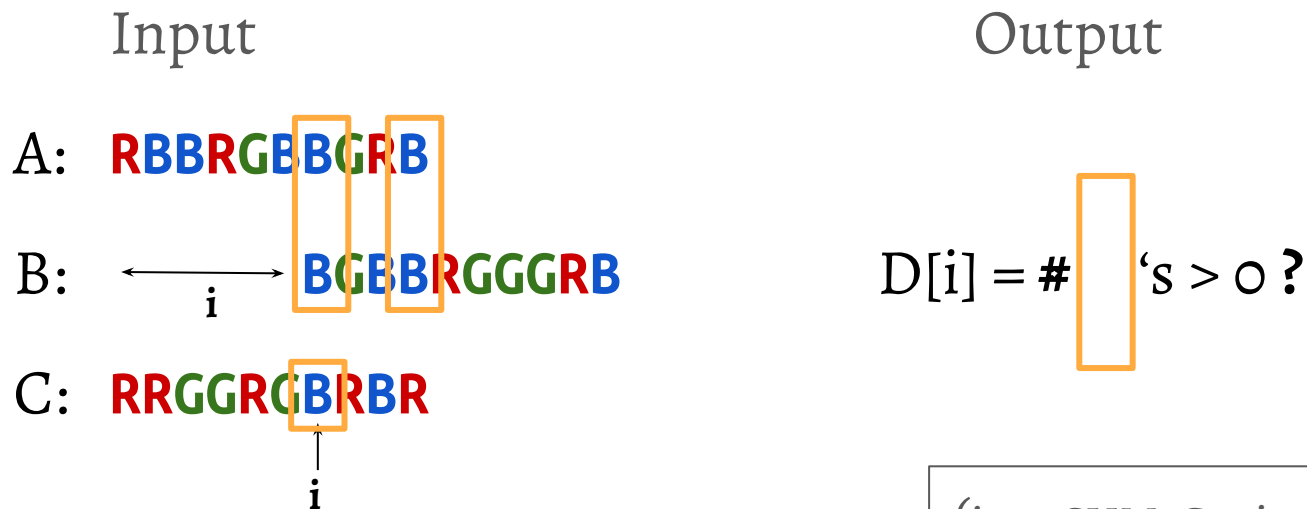
Figure 1 Our results. An arrow pointing from problem A to problem B means that problem A reduces to problem B in the fine-grained sense. Dashed arrows denote reductions which become tight when $\omega = 2$.

have the same color. Vassilevska, Williams and Yuster [40] studied the decision variant of AE-Mono Δ in which one asks whether the given graph contains a monochromatic triangle. They provided an $\mathcal{O}(n^{3+\omega/2})$ time algorithm for the decision problem, but that algorithm is in fact strong enough to also solve the all-edges variant AE-Mono Δ , making AE-Mono Δ one of the “intermediate” problems of interest.

To obtain their $\mathcal{O}(n^{3+\omega/2})$ time algorithm, Vassilevska, Williams and Yuster [40] implicitly reduce AE-Mono Δ (in a black-box way) to the AE-Sparse Δ problem of deciding for every edge e in an m -edge graph whether e is in a triangle. The fastest known algorithm for AE-Sparse Δ is by Alon, Yuster and Zwick [3], running in $\mathcal{O}(m^{2\omega/(\omega+1)})$ time, and the problem is known to be runtime equivalent to the problem of listing up to m triangles in an m -edge graph [20]. The black-box reduction of [40] from AE-Mono Δ to AE-Sparse Δ implies that a significant improvement over the $\mathcal{O}(m^{2\omega/(\omega+1)})$ time for AE-Sparse Δ would translate to an improvement over $\mathcal{O}(n^{3+\omega/2})$ for AE-Mono Δ .

► **Theorem 1** (implicit in [40]). If AE-Sparse Δ is in $\mathcal{O}(m^{2\omega/(\omega+1)-\epsilon})$ time, for some $\epsilon > 0$, then AE-Mono Δ is in $\mathcal{O}(n^{(3+\omega)/2-\delta})$ time, for some $\delta > 0$.

Monochromatic Convolution



(i.e. 3SUM-Conjecture fails)

$O(n^{1.5-\epsilon'})$ time iff 3SUM in $O(n^{2-\epsilon''})$

first fine-grained **equivalence** between problems of **different** complexity